Monopoly Replayable Audit Log

One line per action. Use **Op** for the exact move details someone would need to replay later.

Turn #	Player	Event Type	Amount	Asset	Counterparty	Op

Event types: ROLL, MOVE, BUY_PROPERTY, PAY_RENT, PAY_BANK, RECEIVE_BANK, TRANSFER_PLAYER, BUILD, SELL_BUILDING, MORTGAGE, UNMORTGAGE, TRADE, GO_TO_JAIL, GET_OUT_OF_JAIL, DRAW_CARD